

COMPUTER ENGINEERING (LM55)

(Lecce - Università degli Studi)

Insegnamento SYSTEM AND NETWORK PROGRAMMING

GenCod A005789

Insegnamento SYSTEM AND NETWORK PROGRAMMING **Anno di corso** 1

Insegnamento in inglese SYSTEM AND NETWORK PROGRAMMING **Lingua** INGLESE

Settore disciplinare ING-INF/05 **Percorso** PERCORSO COMUNE

Corso di studi di riferimento COMPUTER ENGINEERING **Docente** Francesco TOMMASI

Tipo corso di studi Laurea Magistrale **Sede** Lecce

Crediti 12.0 **Periodo** Primo Semestre

Ripartizione oraria Ore Attività frontale: 108.0 **Tipo esame** Orale

Per immatricolati nel 2020/2021 **Valutazione** Voto Finale

Erogato nel 2020/2021

Orario dell'insegnamento
<https://easyroom.unisalento.it/Orario>

BREVE DESCRIZIONE DEL CORSO

UNIX System Overview
UNIX Standardization and Implementations
File I/O
Files and Directories
System Data Files and Information
Process Environment
Process Control
Process Relationships
Signals
Threads
Thread Control
Daemon Processes
Advanced I/O
Interprocess Communication
Network IPC: Sockets
Terminal I/O
Cybersecurity
(Disassembling an executable
Following the execution of a process at machine code level
Buffer overflows
Shellcode)

PREREQUISITI

All the concepts presented in the "Sistemi Operativi" course in the first level degree "Ingegneria dell'Informazione". Namely, a good knowledge of: UNIX® basic concepts, the UNIX® bash shell, bash scripting, main UNIX® commands

OBIETTIVI FORMATIVI

Overview

The course aims at starting the students off on programming system applications (e.g. a server) on a UNIX® System.

Learning Outcomes; after the course the student should

- * Know the most important functionalities and facilities offered by a UNIX® system, the System Calls (and, more generally, the APIs) offered to access them.
- * Be able to write efficient CLI (Command Line Interface) system and network applications in the C language.
- * Know how to write interoperable applications by complying with the UNIX® standards (SUSv3, SUSv4).
- * Know which are the main differences between the MacOS and the Linux varieties and how to cope with them.

METODI DIDATTICI

The course is strongly oriented towards an hands-on methodology. Students must follow lectures in front of a computer which must be used to reproduce and test what is explained by the teacher-

MODALITA' D'ESAME

Writing a C program aimed at solving a given problem within a given time. Students are free to consult (paper and digital) texts and to use Internet search engines.

PROGRAMMA ESTESO

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TESTI DI RIFERIMENTO

Stevens, Rago, Advanced Programming in the UNIX Environment, 3rd Edition, Addison-Wesley, 2013 ISBN 978-0321637734

Stevens, Fenner, Rudoff, Unix Network Programming, Volume 1: The Sockets Networking API (3rd Edition), Addison-Wesley, 2003 ISBN 978-0131411555

Kerrisk, The Linux Programming Interface, NO STARCH PRESS, 2010 ISBN 978-1593272203

Handouts delivered by the teacher through <http://moodliis.unisalento.it/>