

Capitoli in Monografie

1. V. Bilò, I. Caragiannis, A. Fanelli, M. Flammini, C. Kaklamanis, G. Monaco, L. Moscardelli: “Game-Theoretic Approaches to Optimization Problems in Communication Networks”. In *Graphs and Algorithms in Communication Networks*, Springer-Verlag, 2009.

Riviste Internazionali

1. V. Bilò, M. Flammini, R. Giovannelli: “Experimental Analysis of Online Algorithms for the Bicriteria Scheduling Problem”, *Journal of Parallel and Distributed Computing*, 64(9):1086-1100, 2004.

2. V. Bilò, M. Flammini, L. Moscardelli: “Pareto Approximations for the Bicriteria Scheduling Problem”, *Journal of Parallel and Distributed Computing*, 66(3):393-402, 2006.

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4. V. Bilò, M. Flammini, G. Melideo, L. Moscardelli: “On Nash Equilibria for Multicast Transmissions in Ad-Hoc Wireless Networks”, *Wireless Networks*, 12(2):147-157, 2008.

5. V. Bilò, A. Fanelli, M. Flammini, L. Moscardelli: “When Ignorance Helps: Graphical Multicast Cost Sharing Games”, *Theoretical Computer Science*, 411(3):660-671, 2010.

6. V. Bilò, A. Fanelli, M. Flammini, G. Melideo, L. Moscardelli: “Designing Fast Converging Cost Sharing Methods for Multicast Transmissions”, *Theory of Computing Systems*, 47(2):507-530, 2010.

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8. V. Bilò, M. Flammini, G. Monaco, L. Moscardelli: “On the performances of Nash Equilibria in Isolation Games”, *Journal of Combinatorial Optimization*, 22(3):378-391, 2011. Special Issue: Selected Papers from the 15th International Computing and Combinatorics Conference.

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11. V. Bilò, M. Flammini: “Extending the Notion of Rationality of Selfish Agents: Second Order Nash Equilibria”, *Theoretical Computer Science*, 412(22):2296-2311, 2011.

12. V. Bilò, R. Bove: “Bounds on the Price of Stability of Undirected Network Design with Three Players”, *Journal of Interconnection Networks*, 12(1-2):1-17, 2011.

13. V. Bilò, I. Caragiannis, A. Fanelli, G. Monaco: “Improved Lower Bounds on the Price of Stability of Undirected Network Design Games”, *Theory of Computing Systems*, 52(4):668-686, 2013.

14. V. Bilò, A. Celi, M. Flammini, V. Gallotti: “Social Context Congestion Games”, *Theoretical Computer Science*, 514:21-35, 2013. Special Issue: Graph Algorithms and Applications: in Honor of Professor Giorgio Ausiello.
15. V. Bilò, M. Mavronicolas: “The Complexity of Rational and Irrational Nash Equilibria”, *Theory of Computing Systems*, 54(3):491-527, 2014. Special Issue: Selected Papers from the 4th International Symposium on Algorithmic Game Theory.
16. D. Bilò, V. Bilò: “New Bounds for the Balloon Popping Problem”, *Journal of Combinatorial Optimization*, 29(1):182-196, 2015. Special Issue: Selected Papers from the 19th Annual International Computing and Combinatorics Conference.
17. A. Angelucci, V. Bilò, M. Flammini, L. Moscardelli: “On the Sequential Price of Anarchy of Isolation Games”, *Journal of Combinatorial Optimization*, 29(1):165-181, 2015. Special Issue: Selected Papers from the 19th Annual International Computing and Combinatorics Conference.
18. V. Bilò, M. Flammini, G. Monaco, L. Moscardelli: “Some Anomalies of Farsighted Strategic Behavior”, *Theory of Computing Systems*, 56(1):156-180, 2015. Special Issue: Selected Papers from the 10th Workshop on Approximation and Online Algorithms.
19. V. Bilò, M. Flammini, L. Moscardelli: “The Price of Stability for Undirected Broadcast Network Design with Fair Cost Allocation is Constant”, *Games and Economic Behavior*, to appear.
20. V. Bilò, A. Fanelli, L. Moscardelli: “On Lookahead Equilibria in Congestion Games”, *Mathematical Structures in Computer Science*, to appear.

Conferenze Internazionali soggette a processo di revisione

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10. V. Bilò, M. Flammini, L. Moscardelli: “On Nash Equilibria in Non-Cooperative All-Optical Networks”, *Proc. of the 37th Symposium on Theoretical Aspects of Computer Science (STACS)*, Lecture Notes in Computer Science 3404, Springer, pp. 448-459, 2005.
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17. V. Bilò, A. Fanelli, M. Flammini, L. Moscardelli: “Graphical Congestion Games with Linear Latencies”, *Proc. of the 20th ACM Symposium on Parallelism on Algorithms and Architectures (SPAA)*, ACM press, pp. 194-196, 2008.
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20. V. Bilò, A. Fanelli, M. Flammini, L. Moscardelli: “Performances of One-Round Walks in Linear Congestion Games”, *Proc. of the 2nd International Symposium on Algorithmic Game Theory (SAGT)*, Lecture Notes in Computer Science 5814, Springer, pp. 311-322, 2009.
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24. V. Bilò, M. Mavronicolas: “The Complexity of Rational and Irrational Nash Equilibria”, *Proc. of the 4th International Symposium on Algorithmic Game Theory (SAGT)*, Lecture Notes in Computer Science 6982, Springer, pp. 200-211, 2011.
25. V. Bilò, M. Flammini, V. Gallotti: “On Bidimensional Congestion Games”, *Proc. of the 19th International Colloquium on Structural Information and Communication Complexity (SIROCCO)*, Lecture Notes in Computer Science 7355, Springer, pp. 147-158, 2012.
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33. V. Bilò, M. Paladini: “On the Performance of Mildly Greedy Players in Cut Games”, *Proc. of the 20th Annual International Computing and Combinatorics Conference (COCOON)*, Lecture Notes in Computer Science 8591, Springer, pp. 513-524, 2014.
34. V. Bilò: “On Linear Congestion Games with Altruistic Social Context”, *Proc. of the 20th Annual International Computing and Combinatorics Conference (COCOON)*, Lecture Notes in Computer Science 8591, Springer, pp. 547-558, 2014.
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39. V. Bilò, A. Fanelli, M. Flammini, G. Monaco, L. Moscardelli: “On the Price of Stability of Fractional Hedonic Games”, *Proc. of the International Conference on Autonomous Agents & Multiagent Systems (AAMAS)*, to appear.

Surveys e Letters

1. V. Bilò. One-round Walks in Linear Congestion Games. *Bulletin of the EATCS*, 101: 45-63, 2010.
2. V. Bilò, M. Flammini, L. Moscardelli. The Price of Stability of Fair Undirected Broadcast Games is Constant. *SIGecom Exchanges*, 12(2): 42-45, 2013.

Conferenze Internazionali su invito senza processo di revisione

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Tesi di dottorato

V. Bilò, “Pricing and Equilibria in Non-Cooperative Networks”, 2005.