

# DIGITAL HUMANITIES (LM70)

(Università degli Studi)

## Teaching WEB TECHNOLOGIES

GenCod A004188

**Owner professor** ADRIANA CAIONE

**Teaching in italian** WEB TECHNOLOGIES **Course year** 1

**Teaching** WEB TECHNOLOGIES

**Language** ENGLISH

**SSD code** ING-INF/05

**Curriculum** COMUNE/GENERICO

**Reference course** DIGITAL HUMANITIES

**Course type** Laurea Magistrale

**Location**

**Credits** 6.0

**Semester** First Semester

**Teaching hours** Front activity hours:  
42.0

**Exam type** Oral

**For enrolled in** 2022/2023

**Assessment** Final grade

**Taught in** 2022/2023

**Course timetable**

<https://easyroom.unisalento.it/Orario>

### BRIEF COURSE DESCRIPTION

Requirement elicitation  
IDM Modelling Methodology  
Web and mobile experience  
Web fundamentals  
Wordpress content management system

### REQUIREMENTS

Basic knowledge about Computer Science and Web

### COURSE AIMS

The Web Technologies course aims to provide the student with a basic knowledge of Web oriented modeling and programming.  
Through the introduction of the IDM modeling methodology, we deepen the design of Web applications and their development through the Wordpress content management system.

### TEACHING METHODOLOGY

Lectures  
- Practise  
- Group work

Lectures and practical exercises with the direct involvement of students, called to put into practice what they have learned.  
Attendance to classes is highly recommended.

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## ASSESSMENT TYPE

### a. Written exam

The exam aims to evaluate the achievement of the following teaching objectives:

- Knowledge of Web application design methodology;
- Ability to acquire and document the requirements of a web application

The student is evaluated on the basis of the formal correctness of the project.

### b. Project (group work)

The exam aims to evaluate the achievement of the following didactic and transversal objectives:

- Ability to develop an application in a Web environment;
- Ability to work in a team;
- Ability to present the work done;

The student is evaluated on the basis of the achievement of the objectives along with the method of design and development.

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## FULL SYLLABUS

1. Introduction to the course

2. Requirements elicitations - AWARE

3. IDM Methodology.

- Conceptual modeling
- Logical modeling – device dependent

4. Web and mobile user experience

5. Web Fundamentals: HTTP, HTML

6. Developing using the Wordpress content management system

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## REFERENCE TEXT BOOKS

Davide Bolchini, Luca Mainetti, Paolo Paolini - Progettare siti web e applicazioni mobili – McGraw Hill, 2006, ISBN: 8838662908

Slides of the teacher